

Question 1: Which of the following words can't be used for naming an identifier in JavaScript?

struct
plugin
parent
package

Answer:

struct

Question 2: Which statement is wrong for naming an identifier?

Answer:

Identifiers are names used by JavaScript to refer to variables, objects, properties, methods, and functions. An identifier must begin with an alphabetical character (a-z or A-Z), underscore "_" character or \$ character. Subsequent characters can be an alphabetical (a-z or A-B) or numeric character (0-9) or an underscore

Question 3: Which statement is wrong for naming an identifier?

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Question 4: What is principle of friendship in the context of functions and classes?

Answer:

Class can declare a friend function and someone from outside the class cannot declare itself friend of a class. A friend function can access the private variables of class just like a member function

Question 5: What is random access file and how data can be read and write into random access file?

Question 6: Define implied operand?

Answer:

It is always in a particular register say the accumulator. It needs to not be mentioned in the instruction.

Question 7: Define pop and push give example.

Question 8: Define short jump.

Question 9: Define the protected mode.

Question 10: Describe Push Function.

Question 11: Describe the PUSH function

Question 12: Describe the working of the CALL instruction with the reference of Stack.

Question 13: Differentiate between push and pop function with an example.

Question 14: Differentiate between SHR, SAL, SAR.

Question 15: Every character is displayed on the screen in the form of a word. what each byte