

Question 1: In C#, strings are _____.

- Non-Immutable
- Immutable
- Neither Immutable nor Non-Immutable
- Aliasable

Question 2: Enumeration type in C# may take any type of _____ in contrast to C++ where it take only _____.

- Numeric value, integer value
- Value type value, numeric value
- Primitive type value, reference type value
- Value type value, reference type value

Question 3: ADA is a _____ typed language

- partially strongly complex
- easy
- none of the given

Question 4: Following is the correct syntax of for statement in Ada.

- for variable in low_value .. high_value loop -- Loop body goes here end loop;
- for variable in low_value .. high_value loop -- Loop body goes here end;
- begin; for variable in low_value .. high_value loop -- Loop body goes here end loop;
- begin loop; for variable in low_value .. high_value loop -- Loop body goes here end loop;

Question 5: How to compare and examine language?

- Readability
- Writ ability
- Reliability
- All of the given options

Question 6: The dangling pointer problem is partially alleviated by Ada design.

- TRUE
- FALSE

Question 7: In C# the value type and reference type variable are inter convertible through _____ concept.

Tagged type